

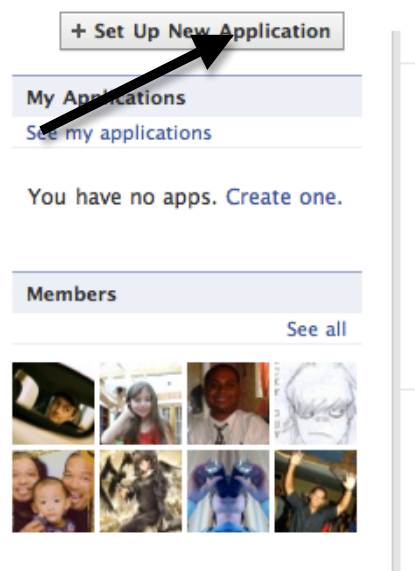
## Tinie App V3.6: Set Up Guide

### Step 1:

Decompress the file.

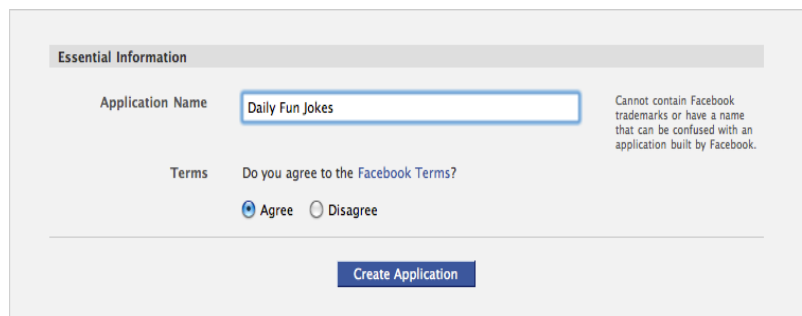
### Step 2:

Go to [facebook.com/developers](https://facebook.com/developers) and click ‘Set Up New Application’



### Step 3:

Fill in any name you wish for your new application, for example, ‘Daily Fun Jokes’, and agree to the terms of service.

A screenshot of the Facebook Developers 'Essential Information' form. The form has a title bar 'Essential Information'. It contains a text input field for 'Application Name' with the value 'Daily Fun Jokes'. To the right of this field is a warning message: 'Cannot contain Facebook trademarks or have a name that can be confused with an application built by Facebook.' Below the input field is a 'Terms' section with the text 'Do you agree to the Facebook Terms?' and two radio buttons: 'Agree' (which is selected) and 'Disagree'. At the bottom of the form is a blue button labeled 'Create Application'.

Step 4:

Click 'Create Application'

Step 5:

Fill in the 'CAPTCHA'

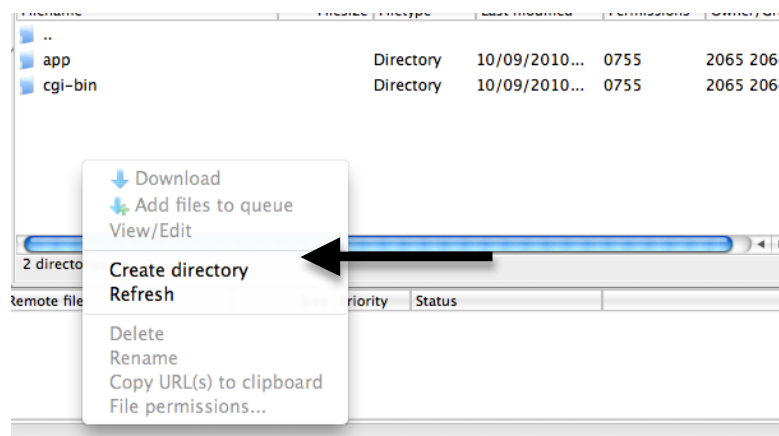
**Security Check**  
Enter both words below, separated by a space.  
Can't read the words below? [Try different words](#) or [an audio captcha](#).



Text in the box:

Step 6:

Make a new folder on your domain, for example, entitled 'appfiles'



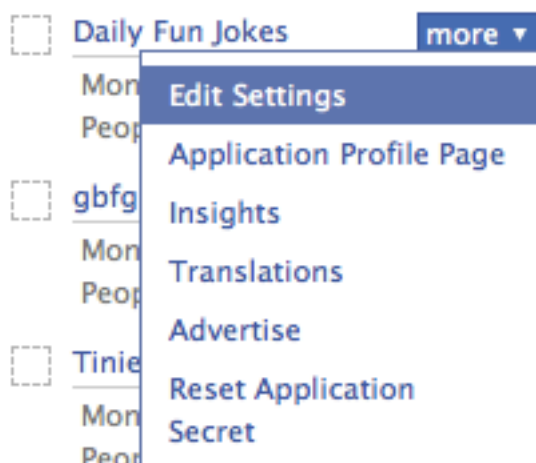
Then upload the decompressed files to this folder.

STEP 7:

Go back to the [facebook.com/developers](https://facebook.com/developers) page, and then look at your 'My Applications' list.

<a href="#">+ Set Up New Application</a>		
<b>My Applications</b>		
<a href="#">See My Applications</a>		
<input type="checkbox"/>	<a href="#">click</a> <a href="#">more ▾</a>	
	Monthly Active Users	1
	People Who Like This	0
<input type="checkbox"/>	<a href="#">Daily Fun Jokes</a> <a href="#">more ▾</a>	
	Monthly Active Users	0
	People Who Like This	0
<input type="checkbox"/>	<a href="#">gbfghr</a> <a href="#">more ▾</a>	
	Monthly Active Users	0
	People Who Like This	0
<input type="checkbox"/>	<a href="#">TinieTempah V3</a> <a href="#">more ▾</a>	
	Monthly Active Users	0
	People Who Like This	0
<input type="checkbox"/>	<a href="#">TinieTempah V3</a> <a href="#">more ▾</a>	
	Monthly Active Users	0
	People Who Like This	0

Now click on ‘more’ next to the application, which you recently created, and then click ‘Edit Settings’



STEP 8:

You will now see your application settings, click on 'Facebook Integration' on the left:

The screenshot shows the Facebook Developer application settings interface. On the left, a sidebar contains links: 'About', 'Web Site', 'Facebook Integration' (highlighted with a blue arrow), 'Mobile and Devices', and 'Advanced'. The main content area is divided into two sections: 'Core Settings' and 'Canvas'. Under 'Core Settings', there are two rows: 'Application ID' with value '115191855208403' and 'Your OAuth client\_id', and 'Application Secret' with value '12a01442fa419f22ab355aa83cf06d1c' and 'Your OAuth client\_secret'. The 'Canvas' section contains four settings: 'Canvas Page' with a text input field containing 'http://apps.facebook.com/' followed by a small empty box and a trailing slash; 'Canvas URL' with a large empty text input field; 'Canvas Type' with two radio buttons, 'iFrame' (selected) and 'FBML'; and 'iFrame Size' with two radio buttons, 'Show scrollbars' (selected) and 'Auto-resize'. To the right of these settings, there are three explanatory paragraphs: 'The base URL of your application on Facebook', 'Facebook pulls the content for your application's canvas pages from this base URL', and 'Choose whether your Canvas URL renders HTML in an iframe or returns FBML'. A final paragraph explains the 'Auto-resize' option: 'Choose "Auto-resize" if you are using FB.Canvas.setAutoResize in your iframe application and want the Canvas iframe to grow to the height of your application's content'.

Now in these settings, you need to fill in:

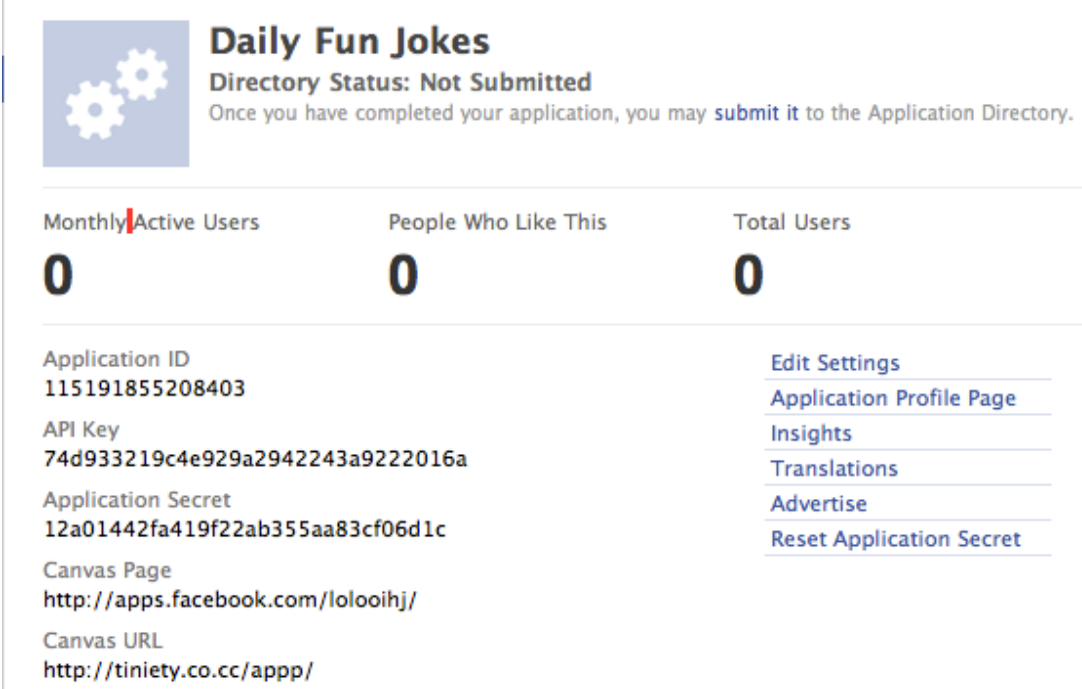
Canvas Page – Fill in any name here, from now on, this will be your application link, which you will promote, so I will fill in 'dailyjokezzz', my application link will be, <http://apps.facebook.com/dailyjokezzz>. So fill in any name you wish here.

Canvas URL – Here, you must fill in, <http://mydomain.com/app/> Remember, 'mydomain' is the name of the domain you are using to host files, 'app' is the name of the folder you made, and you MUST REMEMBER to put a '/' forward slash at the end of the URL.

iFrame Size – Change this to 'Auto-resize'

## STEP 9:

After you have clicked 'Save Changes', you should then see this screen:



**Daily Fun Jokes**  
Directory Status: Not Submitted  
Once you have completed your application, you may [submit it](#) to the Application Directory.

Monthly Active Users	People Who Like This	Total Users
0	0	0

Application ID 115191855208403	<a href="#">Edit Settings</a>
API Key 74d933219c4e929a2942243a9222016a	<a href="#">Application Profile Page</a>
Application Secret 12a01442fa419f22ab355aa83cf06d1c	<a href="#">Insights</a>
Canvas Page <a href="http://apps.facebook.com/lolooihj/">http://apps.facebook.com/lolooihj/</a>	<a href="#">Translations</a>
Canvas URL <a href="http://tiniety.co.cc/app/">http://tiniety.co.cc/app/</a>	<a href="#">Advertise</a>
	<a href="#">Reset Application Secret</a>

As you can see, there is 'Application ID', 'Application Secret', 'Canvas Page' and 'Canvas URL'. (You will use this information in the admin panel after you have done the next step)

## Step 10:

Visit 'install.php' on your domain. So for example, [tinielabs.com/appfiles/install.php](http://tinielabs.com/appfiles/install.php) – This will guide you through the installation process on the server side.

Support:

[support@tinielabs.com](mailto:support@tinielabs.com)

[tinie.applications@gmail.com](mailto:tinie.applications@gmail.com)

MSN – [Andee@alumni.com](mailto:Andee@alumni.com)

AIM – ArmyE

Skype - Eltorkeyy