

[a / b / c / d / e / f / g / gif / h / hr / k / m / o / p / r / s / t / u / v / vg / vr / w / wg] [i / ic] [r9k] [s4s] [cm / hm / lgbt / y] [3 / adv / an / asp / biz / cgl / ck / co / diy / fa / fit / gd / hc / int / jp / lit / mlp / mu / n / out / po / pol / sci / soc / sp / tg / toy / trv / tv / vp / wsg / x]



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/v/ - Thread No.311372397 >

[17210617163_a6a38efcc4_z.jpg](#) (221 KB, 640x560) [google iqdb](#)



Anonymous 09/28/15(Mon)04:40:26
No.311372397 >>311372579 >>311372738

Does anyone have the AR Cards scans uploaded?

Mirai DX thread I guess.

Anonymous 09/28/15(Mon)04:42:32 No.311372579 >>311372673

>>311372397 (OP)

what do the scans even unlock

I've had the card sitting in the package on my head board for like the last week

Anonymous 09/28/15(Mon)04:43:17 No.311372673

>>311372579

Songs I heard

Anonymous 09/28/15(Mon)04:43:30 No.311372707 >>311372907 >>311373002

[IMG_20150926_154411.jpg](#) (1.3 MB, 3264x2448) [google iqdb](#)



http://miku.sega.com/miraidx/ar_download.html
Here you go.

Unboxing time

■ Anonymous 09/28/15(Mon)04:43:50 No.311372738 >>311372907

>>311372397 (OP)

http://miku.sega.com/miraidx/ar_download.html

■ Anonymous 09/28/15(Mon)04:44:15 No.311372796 >>311372998 >>311375607

Game is neat but I have the original 3DS so it can get a little cramped.

How do you unlock the super hard difficulty?

■ Anonymous 09/28/15(Mon)04:45:11 No.311372907 >>311373002 >>311379764 >>311384874

>>311372738

>>311372707

Wow, I didn't expect Sega to give them out for free.

■ Anonymous 09/28/15(Mon)04:45:58 No.311372998 >>311373582

>>311372796

Beating select songs on hard. I don't know which ones though as I haven't attempted hard yet.

■ Anonymous 09/28/15(Mon)04:45:58 No.311373002 >>311373140 >>311373276 >>311373329

IMG_20150926_154448.jpg (1.08 MB, 3264x2448) [google](#) [iqdb](#)



>>311372707

>>311372907

Printing them wont be as nice as the ones that came with the physical game

■ Anonymous 09/28/15(Mon)04:47:20 No.311373140 >>311373276

>>311373002

>printing them out

>not drawing them

casual

■ Anonymous 09/28/15(Mon)04:48:39 No.311373276 >>311373515 >>311381138

IMG_20150926_154513.jpg (1.25 MB, 3264x2448) [google](#) [iqdb](#)



>>311373002

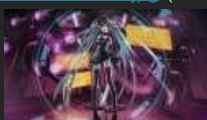
1

>>311373140

s-sorry for being a drawfag casual...

■ Anonymous 09/28/15(Mon)04:49:09 No.311373329 >>311373515

1441053127567.jpg (1.03 MB, 2291x1300) [google](#) [iqdb](#)



>>311373002

I wasn't expecting anything gay face

■ Anonymous 09/28/15(Mon)04:50:58 No.311373515 >>311373706

IMG_20150926_154526.jpg (1.25 MB, 3264x2448) [google](#) [iqdb](#)



>>311373276

2

>>311373329

I wish I could keep my expectations as low as you in all things...

■ Anonymous 09/28/15(Mon)04:50:59 No.311373516 >>311373706 >>311374236

how do I get comments to show up in theater mode? I swapped profiles with someone, how do I view their profile?

■ Anonymous 09/28/15(Mon)04:51:29 No.311373582 >>311374097

>>311372998

I beat invisible on hard but didn't unlock the super hard difficulty.

■ Anonymous 09/28/15(Mon)04:52:35 No.311373706 >>311373881 >>311373945
>>311374236

IMG_20150926_154532.jpg (1.16 MB, 3264x2448) [google](#) [iqdb](#)



>>311373515

aaand 3

>>311373516

View their profile card in the main menu, should be on the same screen as puyo puyo

■ Anonymous 09/28/15(Mon)04:53:57 No.311373881 >>311374236

>>311373706

Doesn't the first diva game not use the dpad?

■ Anonymous 09/28/15(Mon)04:54:36 No.311373945 >>311374236

>>311373706

Used copies?

■ Anonymous 09/28/15(Mon)04:55:53 No.311374097 >>311374246

>>311373582

You have to of had completed every song at least once and viewed the end credits.

■ Anonymous 09/28/15(Mon)04:56:59 No.311374236 >>311374969

IMG_20150926_154838.jpg (1.52 MB, 2448x3264) [google](#) [iqdb](#)



>>311373706

Reversible covers are nice. Aaand I'm done.

>>311373516

Also, comments do show up in theater mode as long as the comments icon isn't crossed out. They may just be hard to see especially if there is just one that you posted.

>>311373881

Yeah, in addition to that, it has some bad framerate drops too.

>>311373945

Yep, wanted them for collector's purposes without shelling too much for the limited editions.

■ Anonymous 09/28/15(Mon)04:57:09 No.311374246 >>311375470

>>311374097

I did. That's the first thing I did because I wanted to get the normal difficulty out of the way.

■ Anonymous 09/28/15(Mon)05:03:43 No.311374969 >>311375225

>>311374236

>comments do show up
but it says 0 out of 250?

■ Anonymous 09/28/15(Mon)05:05:45 No.311375225 >>311375509

>>311374969

If it says 0/250, it means either you haven't streetpassed anyone who has made a comment, or you haven't left any comments yourself.

■ Anonymous 09/28/15(Mon)05:07:55 No.311375470 >>311375812

>>311374246

I'm not sure then. Beating "Shake it!" unlocks "Nice To Meet You, Mr. Earthling", and I've read you have to get at least an S rank on the hard songs that have a super hard difficulty.

■ Anonymous 09/28/15(Mon)05:08:13 No.311375509 >>311376062

>>311375225

so those don't go through spotpass? do they really expect me to find 250 people let alone one comment? I was also under the impression that streetpass was limited to 10 users at the time.

■ Anonymous 09/28/15(Mon)05:08:59 No.311375607 >>311375812

>>311372796

S Rank on Hard.

The SuperHard songs are

SING & SMILE

Matryoshka

Romeo and Cinderella

Invisible

ARIFURETA SEKAI SEIFUKU

1 2 Fanclub

■ Anonymous 09/28/15(Mon)05:10:54 No.311375812

>>311375470

>>311375607

Ah. I think I got an A on it, not an S.

■ Anonymous 09/28/15(Mon)05:13:17 No.311376062 >>311376187

>>311375509

They might go through spotpass, but I think that means that you don't have any 3DS friends who have made comments either.

If you need a video full of comments for the stamp, I think you can just make them all yourself, and if that doesn't work, ask a friend to do it.

■ Anonymous 09/28/15(Mon)05:14:04 No.311376141 >>311376441 >>311378684

anyone want to share friend codes to get the mirai cards?

Also, does anyone have tips with skeleton orchestra? Fuck that song

■ Anonymous 09/28/15(Mon)05:14:22 No.311376187 >>311376374

>>311376062

I don't care as much for the stamps as I just wanted some NND moments on my 3ds

■ Anonymous 09/28/15(Mon)05:16:53 No.311376374

>>311376187

That's probably not going to be possible unless you live in Japan... I live in probably the most weeb part of the US and I've only streetpassed 3 unique PMDX players

■ Anonymous 09/28/15(Mon)05:17:22 No.311376441

>>311376141

Mine is 2165 7618 4508

■ Anonymous 09/28/15(Mon)05:38:50 No.311378358 >>311379723

Does the card trading function even WORK

■ Anonymous 09/28/15(Mon)05:42:57 No.311378684

>>311376141

>Also, does anyone have tips with skeleton orchestra

Have you tried playing with the music on?

■ Anonymous 09/28/15(Mon)05:52:22 No.311379459 >>311379720 >>311379723

Does anyone else feel like the game just drops inputs sometimes? Particularly when it comes to hitting the same note in quick succession.

Like, I SWEAR I hit X twice but it only registers once. Am I gonna have to dual wield for this game? 'Cause I don't want to do that shit with this control layout.

■ Anonymous 09/28/15(Mon)05:55:25 No.311379720

>>311379459

I get that a few times as well, pisses me off to no end

Anonymous 09/28/15(Mon)05:55:27 No.311379723

>>311378358

I think you have to be playing online at the same time as someone, which may become difficult seeing as the game disables wifi when you're playing the music game

>>311379459

I feel that shit too, it's pretty gay.

Anonymous 09/28/15(Mon)05:55:57 No.311379764 >>311383605

>>311372907

It's a good thing that the devs did this. If you ever bought this game second hand then chances are the AR cards wouldn't be part of the package because god forbid people actually keep shit that came with the game (box, box art, manual AR cards, etc). I don't get how some people just throw shit like that away.

Anonymous 09/28/15(Mon)06:11:01 No.311381138

1439049236899.jpg (13 KB, 211x239) [google iqdb](#)



>>311373276

>hair

Anonymous 09/28/15(Mon)06:36:30 No.311383605 >>311385325

>>311379764

Fuckin' gamestop...

Anonymous 09/28/15(Mon)06:45:25 No.311384423

So what's the best song and why is it

Anonymous 09/28/15(Mon)06:50:08 No.311384874

>>311372907

The game is also sold digitally, so they don't want to lock out content from customers that purchase the game on the eshop.

Anonymous 09/28/15(Mon)06:55:01 No.311385325

>>311383605

And fuck any other prick that decides to throw out shit that actually comes with the game.

Anonymous 09/28/15(Mon)06:55:23 No.311385351 >>311387179 >>311388336

>>311390306

HNI_0018.jpg (145 KB, 400x240) [google iqdb](#)



Guys...the last song I had to perfect in the entire game...I did it...can...can I rest now..?

Anonymous 09/28/15(Mon)07:14:59 No.311387179 >>311388336 >>311389206

>>311385351

>Fines

Time to 100% Cool every song now.

Anonymous 09/28/15(Mon)07:28:31 No.311388336 >>311389794

>>311385351

Doing better than I am. I'm still trying to S+ and not miss on the first three songs. I'm getting there slowly... Although it doesn't help that I haven't been playing the game every single day.

>>311387179

It might be possible for me to S+ everything but I think I'd end up putting a gun to my head if I tried to Cool everything. I wish I had the concentration to.

■ Anonymous 09/28/15(Mon)07:37:45 No.311389206 >>311389794

>>311387179

100% Cool doesn't give you anything.
It doesn't even show 100.00% for the completion rate.

■ Anonymous 09/28/15(Mon)07:42:19 No.311389619 >>311389894 >>311390047
>>311390049

Are there many cute costumes in the game?

■ Anonymous 09/28/15(Mon)07:44:03 No.311389794 >>311390035 >>311390306

>>311389206

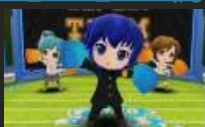
>>311388336

I know, I was kidding.

I can't imagine trying to do such a thing, especially considering how tight the timing feels sometimes.

■ Anonymous 09/28/15(Mon)07:45:21 No.311389894

[cheer_kaito1_thumb.jpg](#) (48 KB, 404x244) [google](#) [iqdb](#)



>>311389619

Basically all of them.

■ Anonymous 09/28/15(Mon)07:47:00 No.311390035 >>311390263

>>311389794

>especially considering how tight the timing feels

I've actually found the timing a lot more loose and generous than Project Diva F2nd. The difficulty is that Mirai has full songs rather than the shorter Diva songs; they're nearly twice the length, and so more trying when you are attempting that all-SP, Perfect, or 100% Cool plays.

■ Anonymous 09/28/15(Mon)07:47:07 No.311390047

>>311389619

Project Mirai may be the cutest game I've ever played outside of [REDACTED]

I can't keep myself from smiling when I see Miku or Luka running around with their adorable expressions.

■ Anonymous 09/28/15(Mon)07:47:09 No.311390049

>>311389619

Yes, very many.

■ Anonymous 09/28/15(Mon)07:49:29 No.311390263

>>311390035

Maybe it's just me, but the timing in Tap mode feels pretty loose, while Button mode seems overly tight. I'm not sure why that is.

■ Anonymous 09/28/15(Mon)07:49:55 No.311390306

>>311385351

I suppose you have played a lot of Diva recently, right? I'm trying my hardest to S Skeleton Orchestra and Super Hard Invisible is in a complete different level.

>>311389794

Yes, Button feels that you must input perfectly everything otherwise you get a Fine. Touch is easier in that regard.

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